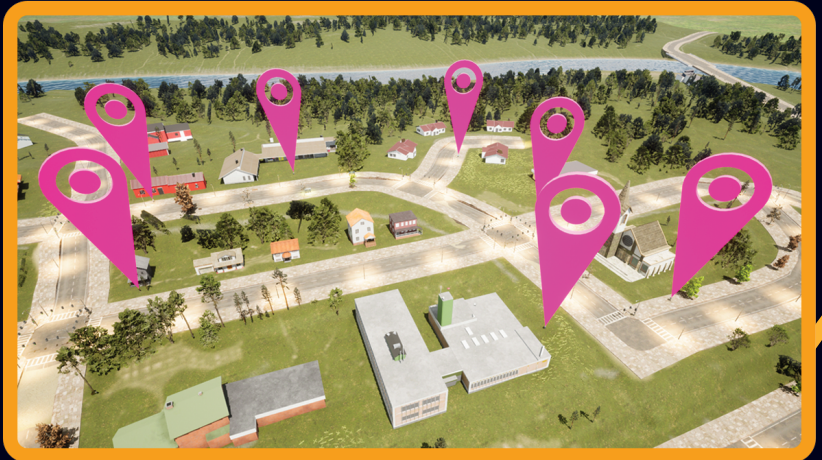


GOAL

Get to know a fictional Finnish village, where characters from different backgrounds share their thoughts on mining near the village. Through the dialogues, reflect the importance of social license to operate in the mining industry.

The exercise is an interactive visualization, which means it has no final game goals.

You can move around freely and explore the character dialogues in any order.

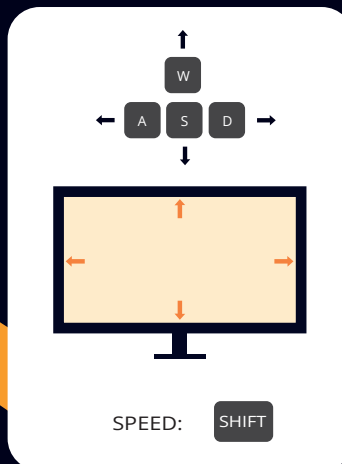


MOVING

Use the arrow keys (or asdw) to move around in the environment.

You can speed up by pressing SHIFT at the same time. You can also lower down to the ground by pressing CTRL.

You can zoom in and out with the mouse wheel.



INTERACTION



Navigate in the village environment and listen to the characters' thoughts and dialogues by clicking on the characters (left mouse button) when you are close enough to them.

